

## Doctor Who Worlds of Wonder

9 December 2022 – 1 May 2023

### Visual Story

National Museum of Scotland

Chambers Street

Edinburgh

EH1 1JF



This visual story is designed to support a visit to *Doctor Who Worlds of Wonder* at the National Museum of Scotland.

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## Visiting the National Museum of Scotland

There are two entrances to the National Museum of Scotland.



*The Main Entrance*



*The Tower Entrance*

The Tower Entrance is usually quieter and offers step-free access to the museum.

Please visit our 'Plan Your Visit' [webpage](#) for more information about getting to the museum, facilities, and accessible parking. You can also download a [map of the museum](#).

Guide dogs and assistance animals are welcome in all areas of the museum.

General visual stories are available to support your visit:

[Main entrance visual story](#)

[Tower Entrance visual story](#)

To find out more about accessibility at the museum please visit our [website](#).

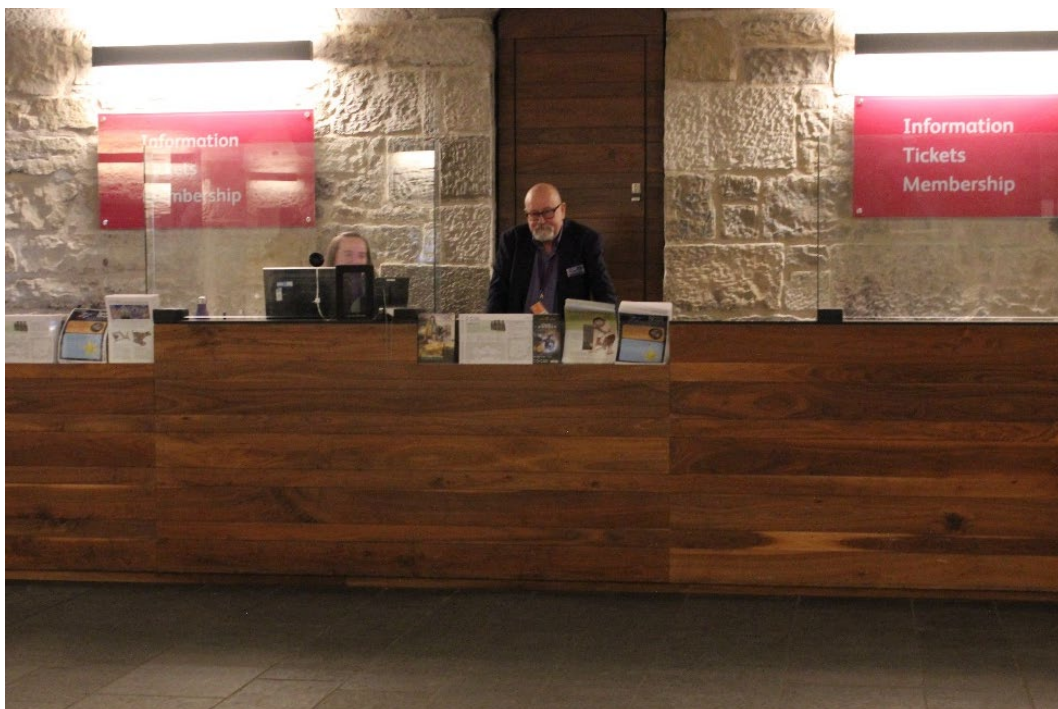
## Tickets

A general visit to the museum is free and no booking is required. However, to visit the ***Doctor Who World of Wonders*** exhibition you will have to buy a ticket.

Tickets can be purchased [online](#) or at the museum's information desks (subject to availability). **We recommend booking in advance to avoid disappointment.**

If you need any help with booking tickets, please call 0300 123 6789 (10:00-17:00).

To find out about ticket pricing please visit our [website](#).



When you arrive at the museum, there are information desks at both entrances. If you would like to buy tickets for the exhibition or have any questions, our Visitor Experience staff can help you. Our visitor experience staff wear purple shirts and lanyards and are available throughout the museum.

**A limited number of sensory maps of the museum and sensory backpacks are available to borrow for free from the information desks.**



# Visiting the exhibition

## General information

Step inside the TARDIS to discover the science behind the global hit television series *Doctor Who* in this must-see exhibition.

See amazing props from across the programme's history and learn how cutting-edge science influenced their design, from the 1960's TARDIS console to Cybermen and of course Daleks, alongside fan favourites such as K9 and the Face of Boe.

*Doctor Who Worlds of Wonder* is produced by Sarnier International under licence from BBC Studios.

You can view a trailer for the exhibition on our [website](#).

## Notes on the exhibition

- Photography is encouraged but flash is not allowed.
- No eating or drinking is allowed in the exhibition.
- Some objects are not in display cases – please do not touch these. There are signs informing you of this. Some of the objects are alarmed and the alarms may make a sound if triggered.
- There are three types of seating available in the exhibition – wooden benches, clear plastic seats with arms and armless white plastic seats. Portable foldable stools are also available at the exhibition entrance.
- There is an audio track playing throughout the exhibition (this will be turned off for Relaxed Viewings).
- Large print guides are available in a holder through the entrance door to the left.
- The exhibition can be quite noisy so you may wish to bring ear defenders – we also have some available to borrow at the exhibition desks.
- A picture pack of exhibition photos is available at the exhibition information desk if you wish to look at these before you enter.

The exhibition is made up of eight zones that explore the science behind the TV programme. The exhibition features original props and costumes from throughout the TV programme's history. There are models and depictions of some of *Doctor Who*'s most memorable monsters, including the Daleks and Weeping. You will also see some more friendly characters, including the Face of Boe. All monsters are static, they don't move or make sounds. The Monster Vault is in a walled area within Zone 6 and can be avoided.

There are a variety of touchscreens and interactives, including digital games, each offering a range of information and learning. You can learn about CGI animation, explore a timeline of space travel on earth and learn more about environmental and climate issues.

## Relaxed Viewings of Doctor Who Worlds of Wonder

Relaxed viewings of *Doctor Who Worlds of Wonder* will be held at the following dates/times:

**Sunday 8 January 2023, 10:00–12:00**

**Sunday 5 February 2023, 10:00–12:00**

**Sunday 5 March 2023, 10:00–12:00**

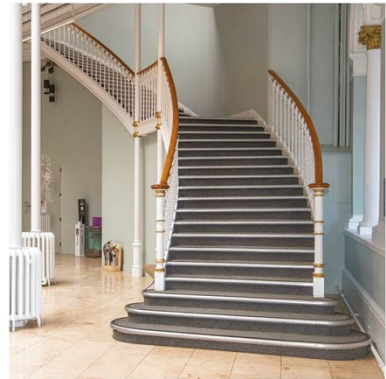
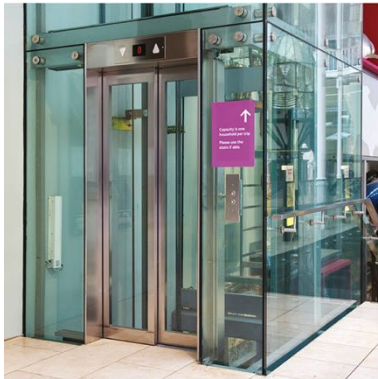
**Sunday 2 April 2023, 10:00–12:00**

**Tuesday 18 April 2023, 17:30–19:00**

During these times the following adaptations to the exhibition will be made:

- Visitor numbers will be reduced
- The exhibition soundtrack will be turned off
- The moving lights at the entrance to the exhibition will be turned off
- Sounds will be lowered or turned off

## Getting to the exhibition



*Doctor Who Worlds of Wonder* is in Exhibition Gallery 1 on Level 3 of the museum. Level 3 is accessible via a lift, an escalator or stairs.



The entrance to the exhibition is on **Level 3**. Here you will be greeted by museum staff who will scan your ticket either on your phone or a printed version.

If you have a ticket, you can join the queue at the door to the entrance. You may have to queue for a short time, or you may be able to go straight inside.

If you do not have a ticket you can buy one at the exhibition desk subject to availability but we do recommend booking in advance. You may have to queue.

## Toilets

The nearest toilets (including an accessible toilet) to the exhibition are on Level 3 through the *Making and Creating* gallery. There is a Changing Places (U) toilet available in the Level 0 Entrance Hall. It is opened with a RADAR key This is available at the information desk next to the toilet entrance if you do not have one. Toilets and accessible toilets are available on every level of the museum.

# A visual walk through the exhibition

## Zone 1 Time Vortex Corridor



Your visit to the exhibition will start by walking through a replica TARDIS doorway.

There are moving, swirling lights on the floor in this area and an audio soundtrack will be playing (please note these will be turned off during Relaxed Viewings). If you wish to avoid the lights, please speak to a member of staff as it may be possible to go in through the exit instead.



## Zone 2: Exhibition introduction and the TARDIS Control Room



Zone 2 contains an introduction video (video length 3 minutes, 36 seconds) narrated by Mark Gatiss featuring clips from the TV programme. All films in the exhibition have subtitles and a yellow horizontal line which indicates the length of time remaining in the video. A soundtrack of TARDIS sound clips plays between screenings on the film. There is no seating available here.

It also has a reconstruction of the first TARDIS control panel. It has barriers around it as touching is not allowed.



Some of the wall panels are shiny and can reflect the light.

## Zone 3: TARDIS Tech Room



This zone features some of the robots and futuristic technology used *in Doctor Who*, including K9, the robotic dog.

It also includes a video with a seating area with clear, plastic seats and another video about the TARDIS with handheld speakers. There is a Perspex window in the wall (shown in the above photo) through which you can see the Monster Vault area.

Following this area there are three sound domes which play different sound effects, including one which sounds like an alarm, so it can be very noisy. You can avoid these by staying to the right-hand side of the exhibition. Ear-defenders are available to borrow at the exhibition desk.



## Zone 4: Cosmic Curiosities



On the right hand side of this zone are digital touchscreens with an 'Exploring the Cosmos' timeline. These have no sound. There are other touchscreens in this area which have hand-held speakers and an interactive on how to speak like a Dalek.



There is also a display case featuring mannequins wearing space suits. One of these has a fake skull in the helmet.

The end of this section is a film about Black Holes which lasts eight minutes. It has a seating area with wooden benches.

## Zone 5: Bioscience Frontiers



Zone 5 explores biodiversity and life science on Earth. It begins with a model of Gadget, similar to the Mars Rover, and features a video narrated by Mark Gatiss with wooden benches. There are different coloured lights on the floor throughout this zone (yellow, blue, orange and purple).



It also includes a model of the TARDIS – it is important not to touch this. There are signs to remind you.

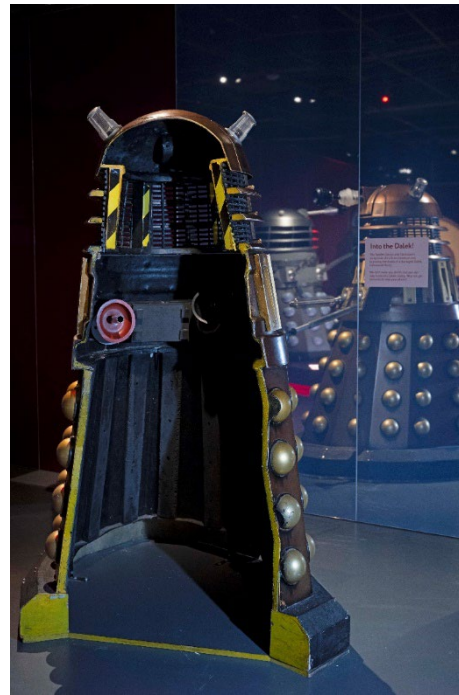




There is a wooden cupboard 'Cabinet of Curiosities' which has static head and shoulder models of creatures and monsters *from Doctor Who*. The cupboard has doors that are opened and closed manually. You do not need to look in the cupboard if you don't want to. There are pictures of inside the cabinet available at the exhibition information desk.

Zone 5 continues after the entrance to the Monster Zone. In this area there is a touchscreen that has no sound. This shows clips of large spiders and flocks of birds (based on ravens). There are two large models of spiders.

## Zone 6: The Monster Vault



The Monster Vault is a walled off section which can be avoided. The lighting in the vault is red.

A Weeping Angel and some of the other monsters can be seen through the doorway. The monster vault includes a number of the monsters featured on *Doctor Who*, including a Dalek you can go inside and a Weeping Angel.

There are two touchscreens entitled 'Monster Files' with information about the monsters in the vault. They contain a video which described the Weeping Angels as they are about to attack. You can exit this video by touching a button at the bottom right of the screen.

## Zone 7: The Lab



This area leads to the final section and the exit. It is lighter than the rest of the exhibition with white panelled walls. It is quite loud and includes The Face of Boe, a talking Lady Cassandra (pictured above) and three videos of people's memories of *Doctor Who*.

## Zone 8: The Finale



The final section of the exhibition is a large screen with another film narrated by Mark Gatiss. It has wooden benches as seating. The film lasts four mins 49 seconds and there is a yellow bar along the bottom which shows how far through the film it is.



## Exhibition exit and shop



You will exit the exhibition through this door.



The Exhibition Shop is opposite the exit. The shop has a range of *Doctor Who* merchandise including mini-figures, clothing, books and toys. There are also cardboard cut-outs of the TARDIS and a Weeping Angel.

**We hope you enjoy your visit.**



# Contact us

If you require any further information about the museum or the exhibition please use the following contact details:

Email: [info@nms.ac.uk](mailto:info@nms.ac.uk)

Call: 0300 123 6789

Or visit our website [www.nms.ac.uk](http://www.nms.ac.uk)

National Museums Scotland, Scottish Charity SC011130