

National Museum of Flight

Guidance for teachers and adult helpers

A Journey in Stories

Early and first level (Nursery–P2)

Prior to your visit we recommend that all pupils and accompanying adults are briefed that the hangars and other buildings are widely spread apart. There is no shelter as you move between the buildings and therefore appropriate footwear, warm and waterproof clothing is essential.

Upon arrival pupils should be briefed to understand the following hazards they may encounter:

- The roads around the site are often busy and can be dangerous. Pavements and grass verges should be used where appropriate. When moving along the roads, pupils should walk in single file or pairs down the side of the road.
- Running indoors is discouraged as the buildings contain various tripping hazards, slippery surfaces and sharp items at eye level.
- We ask that visitors do not touch the aeroplanes or display objects unless signage states otherwise. This is to protect both the collection and the safety of visitors.

Coach parking

A designated parking area is available for coaches bringing groups to the museum.

Behaviour

We ask that groups are mindful that there will be other visitors enjoying the site whilst they are here. Please moderate noise levels and behaviour accordingly.

Eating

We are generally able to provide packed lunch facilities for groups on request and therefore ask that unless otherwise discussed that the eating of lunches and snacks is restricted to the designated areas of the museum. We also have outdoor picnic tables beside the shop, the assault course and Education Centre.

Accessibility of the site

At the National Museum of Flight we aim to make as much of the site as accessible as possible to visitors with additional support needs and disabilities. Information regarding the accessibility of our site can be found here, together with further information about our facilities: <https://www.nms.ac.uk/national-museum-of-flight/plan-your-visit/>

Toilet facilities can be found in the shop, the café, Hangar 4, Fantastic Flight (building 10 on the map) and in the Education Centre.

Airfield Explorer is a vehicle which shuttles visitors between the buildings on site. This is available on request.

The Concorde Experience and Jet Age (Hangar 4)

No trip to the National Museum of Flight would be complete without a look around the Concorde- the only one displayed in Scotland.

We ask that you supervise pupils as they make their way inside this aeroplane and ensure that they enter in small groups as it is cramped inside.

Please note that this is inaccessible to people in wheelchairs.

Flying at top speed, Concorde reached 1,380 miles per hour. That is two times the speed of sound (referred to as Mach 2). In the 'Concorde Experience' exhibition, you can explore the theme of supersonic travel with displays about the technological advances that Concorde represents and the cultural significance of this wonder of the jet age.

A large film screen plays a three and a half minute long film showing Concorde in it's hay day. This loops every fifteen minutes. Additionally the Concorde Theatre shows a more detailed film every twenty minutes lasting twelve minutes.

Red Arrows Hawk T.1A

Hawks are flown by the Royal Air Force Aerobatic Team, the Red Arrows. One of this aeroplane's memorable flights was when the Red Arrows flew in formation with Concorde over Edinburgh on 1 July 1999 to mark the opening of the Scottish Parliament.

Boeing 707 cockpit and cabin

Please note that this is inaccessible to people in wheelchairs.

Groups may explore this aeroplane by climbing up a set of stairs where they will be able to watch a short film lasting six minutes. Lined with interactive displays, they can move toward the front of the aeroplane and view to cockpit.

The 707 ushered in the age of commercial passenger travel and creating the original 'jet set' of the 1960s.

Outside, groups may explore the British Airways aeroplane the BAC 1-11 and the de Havilland Comet. These make for a good opportunity to compare and contrast the design features with the Concorde and the Boeing 707.

Adjoining facilities to Hangar 4.

Aviator Café- Open daily from 10am-5pm. Serves a selection of hot and cold drinks, snacks and lunches. More information can be found here: <https://www.nms.ac.uk/national-museum-of-flight/plan-your-visit/#eating>

Shop

Sells a selection of toys, gifts and books.

Civil Aviation (Hangar 3)

Displays in this hangar cover the themes of 'Flying for Fun', 'Connecting Communities' and 'Aerial Photography' with films for each running in sequence and lasting three and a half minutes each.

The interactive touch screens in this hangar let you hear from the people who built, piloted or travelled on our historic aircraft.

Military Aviation (Hangar 2)

The displays in this hangar tell the stories of aircraft in war, from the first use of air-to-air weapons in 1914 to drone warfare in the 21st century. Here groups can see how the technology of military aircraft developed. Key aircraft include the world-famous Spitfire, the oldest surviving Harrier jump jet, and the Tornado F3.

The interactive touch screens in this hangar let you hear from the people who built, piloted or travelled on our historic aircraft.

Four times per hour a large screen to the rear of the hangar begins to show a film with each aeroplane in flight. At this point the main exhibition lights drop and as each aeroplane in turn appears on the screen they are highlighted by spotlights above. This film runs for on loop and is accompanied by a loud sound track. The best place to view this is on the raised platform in the middle of the hangar. This can be reached by stairs and by a lift for disabled visitors.

Please note that pupils with particular sensitivity to loud sounds may find this environment challenging. Please alert the museum staff as soon as possible if this presents a problem for any pupils as this can be turned down on request.

Additionally, a smaller film below the platform runs for in the gap between the other film timings.

Outside, groups can walk under the Vulcan bomber and learn more about its' Cold War story. Likewise the Matador and Green Goddess trucks offer a further insight into the vehicles used on airfields such as this during the Second World War and Cold War periods respectively.

Fantastic Flight (building 10)

This building is split into three galleries full of science displays, interactive games and simulators. Larger groups may be split up and rotated between these to spread out around the space. This space is ideal for allowing pupils to learn through playful engagement.

Fortunes of War (building 7)

The First and Second World War displays here chart the evolution of East Fortune as an Airship station to a training airfield. This is illustrated with a large model with corresponding lights making it a good introductory point for groups. The launch of the first East to West crossing and return flight over the Atlantic Ocean took place at East Fortune and so the commemorative plaque outside and the display case inside mark the significance of this event.

A film to the rear of the building runs on a twelve minute loop summarises this rich history.

Parachute Store (building 11)

As groups enter this space, a sound recording starts to play. The narrator highlights the features in the building and explains how important it was for pilots to check and maintain their parachute during the Second World War.

A Journey In Stories

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This workshop programme, built around the story of *Sophie's Big Adventure*, links closely with several parts of the museum collection.

Pupils will be excited to visit the **Civil Aviation Hangar (3)** as it contains the de Havilland Dragon aeroplane referenced in the story. This can be found in the middle section of the hangar toward the rear.

Teachers may wish to point out the fact that it is a biplane with two layers of fixed wing stacked one on the other. To recap the knowledge from the workshop, teachers may ask the children to recall how many people could fit inside the Dragon biplane. The answer is six. As Australia was the destination in the story, pupils will also be interested to know that the Dragon was used in Australia in the aerial medical service.

Whilst in the hangar, pupils may compare the types of aeroplane and consider the reason for their different shapes and sizes. This will build on the learning in the workshop that established that as the aeroplane in the story had been built in the 1930, it was very different to the kind of aeroplane that they might have been in to go on holiday.

In **Fantastic Flight (building 10)**, pupils will enjoy the freedom to play on the interactive displays, which will provide further opportunities to extend the learning of the workshop. They will be able to play with the simulators to feel for themselves how the aeroplane is controlled by a pilot such as Sophie's Dad. They will be able to try the challenges in the *Test Zone* to see if they have what it takes to become a pilot- testing their vision, hearing, memory etc. They will also learn more about the role of an engineer such as Sophie's Mum by seeing how important it is to create aeroplanes that are balanced, light and strong.

Furthermore there is a display about the record-breaking pilot, Sheila Scott. Pupils will be able to see her aeroplane called Myth Too and look at the things she took with her on her own adventures. Pupils may wish to consider what they would take if they were to fly to Australia.

Groups may find it interesting to see more examples of flying clothing in the **Military History Hangar (2)**, which was discussed during the workshop. Following the display cases which are laid out in chronological sequence, it is possible to see how this technology developed over time.

We hope that your group enjoy your visit to the National Museum of Flight. We welcome all feedback in order to ensure that we provide the best experience for our visitors. Please forward any comments to:

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