



# Parachute Game



You can play this game inside or outside. Find a large space in Hangar 2 or on the grass outside or use the helicopter pad behind Hangar 3.

Imagine being on a plane flying at 3,000 feet. You are standing at the edge of an open doorway. You look down and there is a distant outline of fields far below. Above the noise of the aircraft engines you hear the jumpmaster shout “Go!” As you lean forward out of the doorway you start falling through the clouds at 120 mph. You feel the wind rushing through your hair and watch as the ground comes racing towards you.

## The rules.

1. The teacher indicates a large circle on the ground, which is the drop zone.
2. The pupils line up one behind the other as if in a plane ready to jump.
3. The jumpmaster (teacher) shouts “Go” as each pupil in turn leaves the plane and with arms outstretched steers themselves towards the drop zone.
4. Each pupil must count a five second count before pulling the ripcord to open their parachute. One elephant, two elephant ..... Teachers’ Note: Most people take about one second to say ‘elephant’ and so parachutists use the word to help them time pulling the ripcord.
5. Each pupil then begins a tranquil parachute descent to land safely inside the drop zone.
6. The teacher shouts “jump over!”
7. Any pupil who has not landed is out. Any pupils who make physical contact with another pupil are out. Any pupil who lands outside the drop zone is out. Any pupil who moves after making their safe landing is out.
8. The winners are those pupils who made the best jump, in the given time, and performed that perfect landing inside the drop zone. No broken bones!